



CVRD

Cowichan Valley Regional District

Organizational Structure

Effective May 2022

CVRD Organizational Structure

Board of Directors

Danielle Myles Wilson
Chief Administrative Officer

Allison Nelson
Executive Coordinator

Barbra Mohan
General Manager
**Corporate
Services
Department**

- Finance
- Human Resources
- Information Technology
- Legislative Services
- Procurement
- Asset Management

Mark Boysen
General Manager
**Operations
Department**

- Recycling & Waste Management
- Utilities
- Parks & Trails

Ann Kjerulf
General Manager
**Land Use Services
Department**

- Building Inspection & Bylaw Enforcement
- Community Planning
- Development Services
- Strategic Initiatives

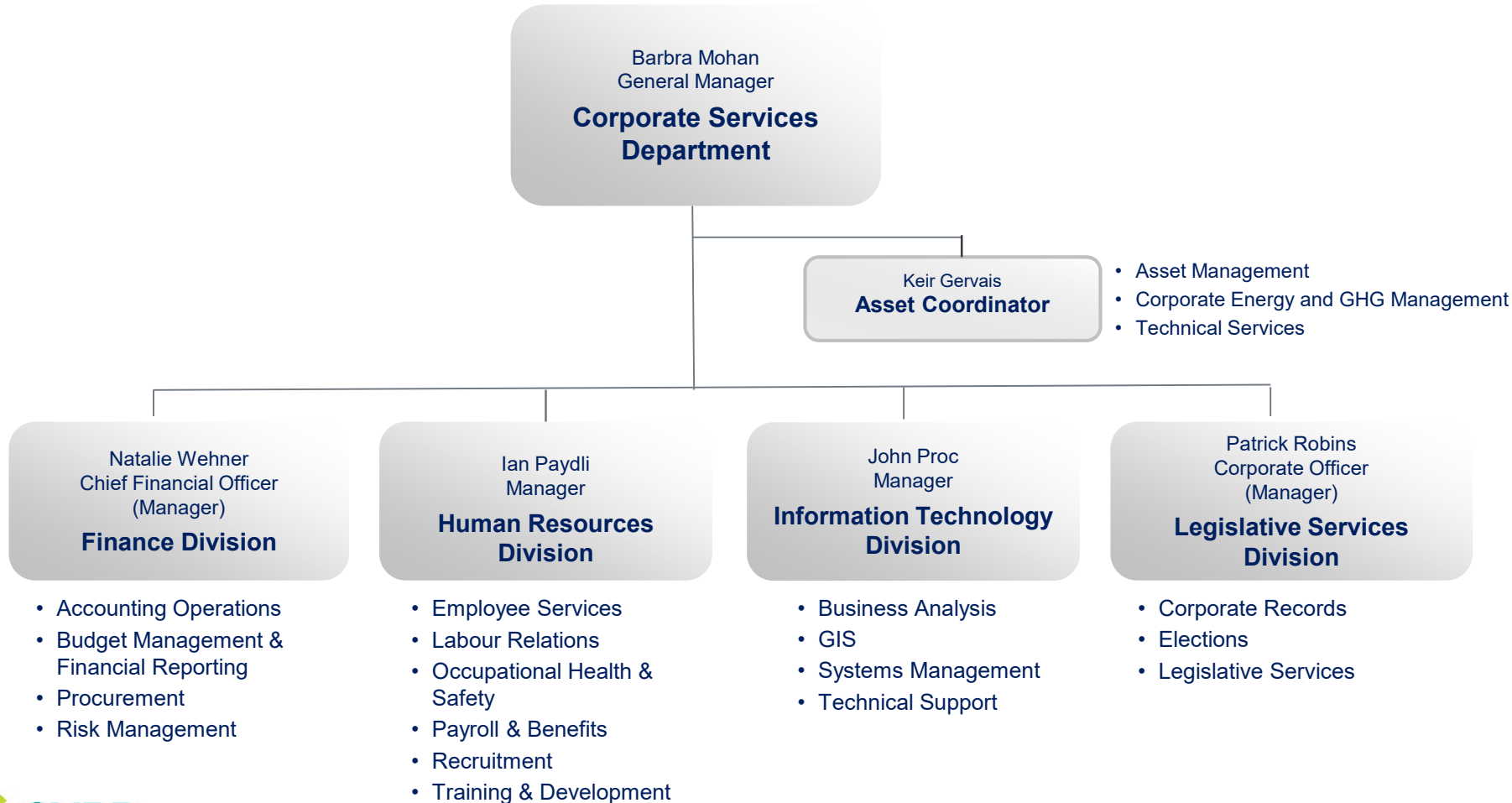
John Elzinga
General Manager
**Community
Services
Department**

- Arts & Culture
- Cowichan Lake Recreation
- Facilities & Transit
- Cowichan Community Centre
- South Cowichan Recreation

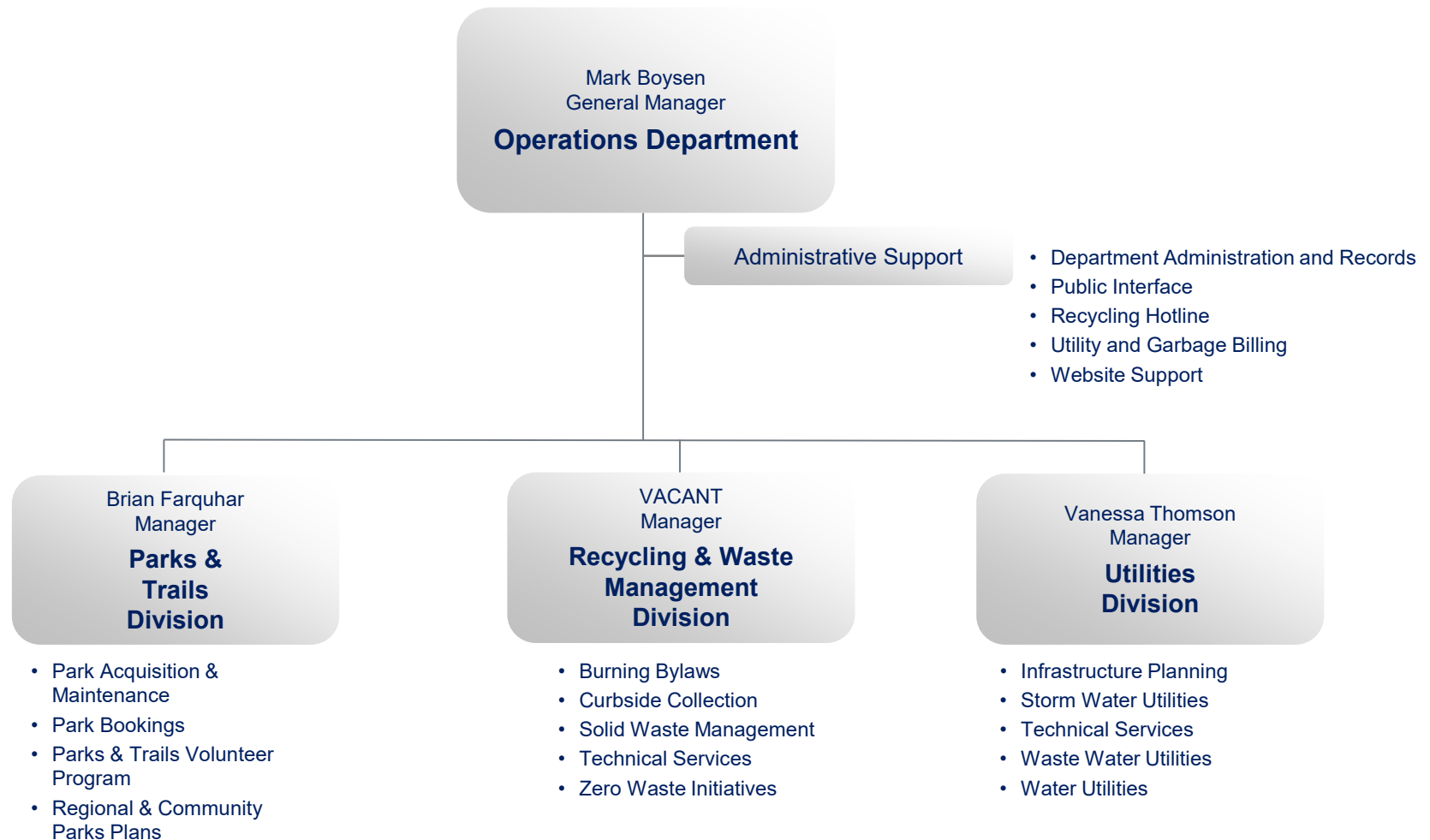
Clayton Postings
General Manager
**Strategic Services
Department**

- Environmental Services
- Communications & Engagement
- Emergency Management
- Economic Development

Corporate Services Department



Operations Department



Land Use Services Department

Ann Kjerulf
General Manager
Land Use Services
Department

Administrative Support

Mike Tippet
Manager
Community
Planning
Division

- Zoning Bylaws
- Land Use Bylaws
- Community Liaison
- Heritage Register
- Municipal Referrals

Michelle Pressman
Manager
Development
Services
Division

- Development Applications
- Subdivision Referrals
- Crown Tenure & Water License Referrals
- Liquor & Cannabis Referrals
- Board of Variance Administration

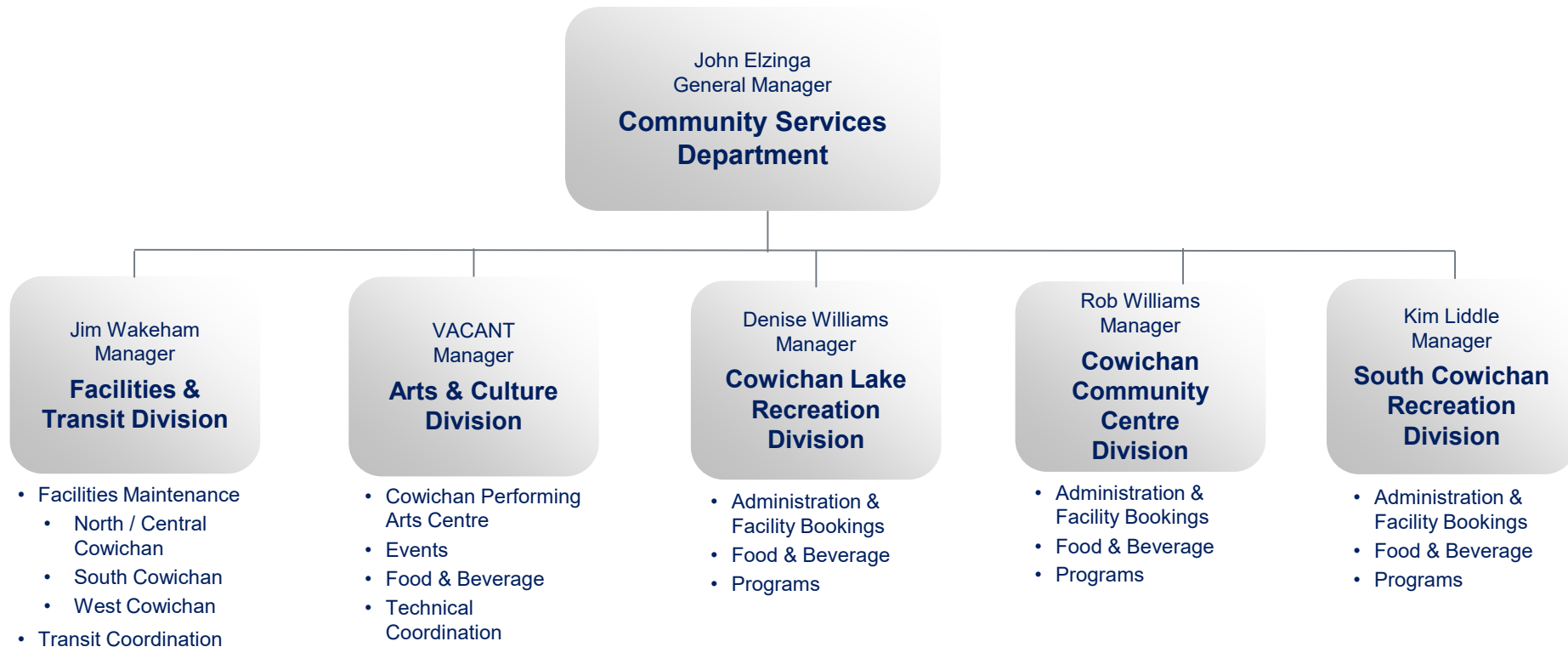
Coralie Breen
Manager
Strategic
Initiatives
Division

- Official Community Plans
- Local Area Plans
- Housing Needs Assessments
- Regional District Referrals

Ian MacDonald
Manager
Building
Inspection &
Bylaw
Enforcement
Division

- Animal Control
- Building Permits & Inspections
- Bylaw Compliance & Enforcement
- Soil Deposit Regulation

Community Services Department



Strategic Services Department

